

Winmau

Belgium Open/Masters

Rules and Regulations

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1. General

1.1. The rules will be applicable during the Winmau Belgium Open / Masters 2018.

1.2. If not stated in those rules, the British Darts Organisation (BDO) rules will apply.

1.3. In the circumstances not provided in both rules from above, the tournament organization will take the necessary decisions, which shall be final.

2. Tournament information

2.1. The organisations of the Winmau Belgium Open/Masters will provide all necessary or useful information at www.belgischedartsbond.be

2.2. The different events held during the Winmau Belgium Open/Masters 2018 are:

Singles (ladies, girls, men's, boys, G-Darts) on Saturday

Singles (ladies, girls, men's, boys, G-Darts) on Sunday

3. Eligibility

3.1. As the singles events of the Winmau Belgium Open/ Masters are BDO ranked, which can lead to participation at the Winmau World Masters Championships and the Lakeside World Professional Championships, only players eligible to take part in those events are allowed to enter the single events of the Winmau Belgium Open.

3.2. PDPA-members with Tourcard (Professional Darts Players Association) are not allowed to enter the single events.

4. Entry

4.1. Entry for the Winmau Belgium Open/Masters is possible through the online entry form. The entry form is available at www.openbelgie.be

4.2. Entry for all events are only possible in advance, the closing date will be indicated by the organisation of the tournament.

4.3. Entries received after the closing date, will not be accepted.

4.4. The entry fee for ladies and men's singles is 20 euro, youth 10 euro, G-Darts 15 euro.

4.5. Payments must be made to the bank account of the organisation no later than the time indicated by the organization (with exception for non EU countries, they can pay at the venue).

4.6. If entry fees are not paid in time, the possibility exist that the entries are not taken into the draw.

5. Tournaments

5.1. The singles event will include mens, ladies, boys and girls youth. From the age of 8, players are allowed to enter the youth events. From the age of 18, players must enter the ladies or mens singles. From the age of 16, girls and boys can enter the ladies and mens event, with the possibility that they cannot compete at the International Play-Offs for the Lakeside World Professional Championships and Winmau World Masters Mens or Ladies Championships due to age limitations.

6. Draw

6.1. After the closing date of the entries, the draw for the different events will be made as soon as possible. When the draw has been done, the starting times of the different players will be published per event on the website of the organisation. No action can be taken against the organisation and/or any officials for amendments of changes on this list. Players must check their registration cards for the exact times and boards they have to play their games. The registration cards must be collected 30 minutes before the first game starts. If needed, a duplicate of the registration card can be printed for an additional amount of 5 euro.

6.2. Seedings will be applied as according to the BDO rules. This seeding will be made from the BDO Main Invitation Tables as published on the BDO website at the time of closing of entries. If some players get the same points total, the highest ranked player in the WDF Ranking Table will be given the highest seeding place.

7. Registration cards

7.1. After the draw, a registration card will be printed for each individual player.

7.2. On the front of this card, the times and boards where and when a player has to play, will be indicated. Those times and boards are only for indication. The tournament direction has the right to change them. When times are changed, this will be announced through the PA system. There will also be an indication whether the winner or loser of that specific game has to mark the next game.

7.3. In the venue, an extract of the rules and regulations will be printed as match rules.

7.4. Each player will pick up his/her own registration card. They will be available from the opening of the venue on each day of play.

8. Dress code

8.1. A player shall be dressed as smart as possible for the floor matches. No shorts or trainers will be allowed.

8.2. Players need to wear a shirt with a collar. No T-shirts are allowed, unless they are worn underneath a proper shirt. No shirts relating to any football team or sporting clubs are allowed.

8.3. During floor matches jeans are allowed. Those must be a 5-pocket model, with no cracks or prints.

8.4. During matches, no headgear will be worn, unless for medical or religious reasons, with prior permission of the organisers.

8.5. For stage matches the next dress code will be applied.

8.6. Players are not permitted to wear jeans, nor shall be permitted to wear any trousers or skirts made with denim, or corduroy material which have been fashioned in a 'jeans style', nor any form of 'track-suit' attire will be permitted.

8.7. No training shoes will be allowed unless for medical reasons.

9. Smoking and drinking

9.1. In the playing area there will be a complete smoking and eating ban for players and spectators in the part where the floor matches are played. Only bottles of water, bought at the venue are allowed in this area.

9.2. Any player found in breach of previous clause shall be taken out of the tournament.

10. Registration

10.1. Each player needs to report 10 minutes before his/her game at the control desk of the board on which they have to play.

10.2. Players who have reported at the control desk, need to stay there according the instructions of the official of their boards, until they can start their game.

10.3. A player that has not reported at the control desk at the time indicated, can be taken out of the game.

10.4. A match can start before the indicated hour, assumed if the assigned board is free for the specific match and all parties involved for this match are present.

10.5. The tournament officials can assign a match to another board.

11. Score card

11.1. A score card for each match will be made out at the control desk with the names of the event, the round of play and the names of the players and marker.

11.2. The referee fills in the result on the score card and hands it to the winner. He verifies this result and hands it to the control desk. The winner is responsible for the correct result given to the control desk. Should a wrong score is given, it is possible that this mistake can not be corrected. The winner remains at the control desk following the instruction of the official, for a new score card that he will take to the designated board to mark the game.

11.3. From the moment that the losers need to mark the next game, they will also report to the control desk to collect the score card for the next game which he is to mark. Also following the instructions of the official.

12. Format

12.1. Singles will be played from 501.

12.2. The girls youth will be played in the best of 5 legs up until the semi finals. The final will be played in the best of 7 legs.

12.3. The boys youth will be played in the best of 5 legs up until the last 16. The quarter and semi finals will be played in the best of 7 legs and the final in the best of 9 legs.

12.4. The ladies singles will be played in the best of 5 legs up until the last 32. The last 16 and quarter finals will be played in the best of 7 legs. The semi finals will be played in the best of 9 legs and the final in the best of 3 sets, best of 5 legs per set.

12.5. The men's singles will be played in the best of 5 legs up until the last 1024. The last 512 up until the last 16 will be played in the best of 7 legs. The quarter finals will be played in the best of 9 legs. The semi final will be played in the best of 3 sets, best of 5 legs per set. The final will be played in the best of 5 sets, best of 5 legs per set.

13. Order of play

13.1. The order of play will be determined by the throw for the Bull. In a singles event the first player on the score card shall throw first for the Bull with one dart. The dart must remain in the board to count and a re-throw shall be made until the dart remains in the board.

13.2. If the dart of the first player is inside the '25' ring or in the Bulls-eye, the player has to remove his dart from the dartboard and the marker will make a call '25' or '50'.

13.3. A re-throw shall be made if the Referee cannot determine which dart is nearer to the Bull, or if both darts are in the Bull or in the '25' ring. A re-throw shall be in the reverse order of the previous throw.

13.4. The player who throws nearer the centre of the dartboard shall throw first in the first leg and the odd legs thereafter. If a match is played in sets, he/she will start the first leg of the first set and the odd legs of the odd sets and the even legs of the even sets thereafter.

13.5. The players' names shall be entered on the scoreboard in order of play (left and right sides) after throwing for the bull.

14. Marking

14.1. A player who wins his/her game, has the obligation to mark the next game.

14.2. From the matches indicated on the registration cards, the losers need to mark the next game at the same board.

14.3. The marker can find a substitute to mark his/her next game, but remains fully responsible that the next game is marked. The person originally indicated to mark, needs to go to the control desk of his board with the substitute to change the name of the marker.

14.4. If a player fails to mark or fails to find a substitute, they will be taken out of the tournament and forfeit their right of any prize money, prizes or trophies. Players who fails to mark their game will be banned for the next edition of Belgium Open / Belgium Masters.

15. Prize money

15.1. Prizemoney will be split out as following table:

Saturday August 4th and Sunday 5th 2018

Winmau Belgium Open / Masters

1st	€1,750.00	
2nd	€ 850.00	
3th-4th	€ 350.00	
5th-8th	€ 200.00	
9th-16th	€ 100.00	
17th-32nd	€ 50.00	
Ladies		
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1st	€ 800.00	
2nd	€ 350.00	
3th-4th	€ 175.00	
5th-8th	€ 100.00	
9th-16th	€ 50.00	
Boys		
Girls		
1st	€ 75.00	€ 40.00
2nd	€ 40.00	€ 20.00
3th-4th	€ 15.00	
G-Darts		
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Money In - Money Out		
Prices based on amount		